MAKEUP ARTIST

The objective of the Special FX Makeup Curriculum is to train students in the application of makeup related to the film and entertainment industry. The complete program consists of 149 hours of training including 49 hours foundational knowledge in areas such as color theory and lighting, bruises, blood, latex, silicone and wax. It also includes 100 hours in the techniques and practices of industry standards such as facial shaping, character construction, and set etiquette. This program does not lead to licensure or registration in the state of Florida. Academic & Practical Learning methods include Discussion, questioning and answering, demonstration, cooperative learning, problem solving, interactive lecture, individualized instruction, student & classroom presentations, labs & student salon activities. The school offers a 149-hour training program that includes 77 hours of theory and 72 hours of supervised practical training.

Unit of Credit: Clock Hour Course numbering system:

EXCELLENT (A+) 90-100% VERY GOOD (A) 85-89% GOOD (B) 79-84% PASSING (C) 75-78% FAILING (D) 74% and Below FX – Special FX Makeup

Clock Hour" means a period of 60 minutes with a minimum of 50 minutes of instruction in the presence of an instructor. Courses are numbered numerically from FX101 through FX106. The course numbering system uses a five-digit alpha numeric identifier. The prefixes are characters that represent the type of course and the suffixes are numbers that represent the sequence in which they are taught.

COURSE	CLASS TITLE	HOURS	SERVICES*
FX101	Fundamentals & Essential Principles of Makeup and Color Theory – Core principles beginning with cleansing, preserving and preparing the skin for makeup application. Understanding color relationships.	20	
FX102	Cosmetic Knowledge & Application – Chemistry behind the products and different application options. Instruction on maintaining, cleaning, and sanitizing of brushes and other implements. How to handle, maintain, and trouble shoot airbrush equipment.	10	
FX103	Facial Geometry – analyzing to complement the face shape and features to create a variety of makeup looks	12	
FX104	Corrective Makeup – practice technique for minimizing less attractive features and cover uneven textured and discolored skin	27	10
FX105	Special FX – character makeup, injury simulation, wounds, bruises, bald cap, facial hair application, tattoo application, prosthetic application	75	40
FX106	Sanitation & Brush Cleaning – Introduction and maintaining, cleaning and sanitizing of brushes and other implements	5	5
	TOTAL	149	55

^{*&}quot;Services" is defined as the minimal number of performances in applicable subject categories required for certification for examination. The amount of services listed is the minimum required to graduate. Students will be encouraged to complete additional services to enhance practical experience.